



**BONAM VENKATA CHALAMAYYA INSTITUTE OF TECHNOLOGY & SCIENCE
(AUTONOMOUS)**

DEPARTMENT OF ARTIFICIAL INTELLIGENCE & MACHINE LEARNING

II Year I Semester

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**ADVANCED DATA STRUCTURES & ALGORITHM ANALYSIS LAB
(23CS3L02)**

Course Objectives:

The objectives of the course is to

- acquire practical skills in constructing and managing Data structures
- apply the popular algorithm design methods in problem-solving scenarios

Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

Sample Programs:

Dr. O. SRINIVAS RAO, Professor, Department of CSE, UCEK JNTUK, Kakinada	Dr. JIMSON MATHEW Professor Dept of Computer Science and Engg. Indian Institute of Technology Patna	Prof. CHAPRAM SUDHAKAR Professor, Department of CSE, National Institute of Technology, Warangal - 506 004 Telangana, INDIA	Mr. RAJESH BOBBURI COO & Director, HighQ Labs Pvt Ltd, Rajahmahendravaram	Mr. RANJITH KUMAR CHINNAM, Assoc Professor & HoD Department of CSE-AI & DS, AIML B. V. R. College of Engineering Department of AV&MML BVGITS - Annapuram.
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1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
5. Adjacency Matrix b) Adjacency Lists
6. Write a program for finding the bi-connected components in a given graph.
7. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
8. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
9. Implement Job sequencing with deadlines using Greedy strategy.
10. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
11. Implement N-Queens Problem Using Backtracking.
12. Use Backtracking strategy to solve 0/1 Knapsack problem.
13. Implement Travelling Sales Person problem using Branch and Bound approach.

Reference Books:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, SahniSartaj, Mehta, Dinesh, 2ndEdition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2ndEdition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill

Online Learning Resources:

1. <http://csc01-iiith.vlabs.ac.in/>
2. <http://peterindia.net/Algorithms.html>

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